# Michael Philp 2D/UI Artist

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# About Me

Hello, I'm a visual artist based in Kirkcaldy, Fife.

I specialise in multiple disciplines, including illustration and digital media. I use digital media as a means to focus on my personalised style and interests.

Among the best examples of my work, I am especially proud of my comic book adaptation of H.P. Lovecraft's 'Dagon'. The learning curve inherent in adapting a complex work, coupled with the need to develop my skill and ability as a narrative storyteller played a large part in my receiving a First Class Honours Degree at Abertay University.

## Achievements ——

#### Scottish Esports League 4 Poster and Billboard Promotion

Designed Poster, Billboard and other marketing material to promote **SEL4** during the **LAN Final** in Dundee. November 2021.

#### **Honours Year Dissertation**

My dissertation was chosen as a model example at Abertay University. June 2018.

#### **Published Illustrator**

The Big Comic Con. March 2017, H.P. Lovecraft's Dagon. June 2016. King Robert the Bruce and the Wars of Independence. June 2014. (http://www.maximized.co.uk/comics.html)

#### **Overwatch Esports Scotland Cup Logo**

Developed esports logo approved by **Blizzard Entertainment Ltd**. August 2018.

**Carnegie College Award for Digital Media Studies.** June 2013.

### **Proficiencies**

- Photoshop CC	- Clip Studio Piant	- Unreal 5
- Illustrator CC	- Adobe XD	- Unity 3D
- After Effects CC	- Procreate	- Maya

- Premiere Pro CC - Blender

## Skills ———

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Comic Book Art	2D Illustration	2D Art
Creativity	Graphic Design	Pixel Art
Team Player	2D Animation	Character Des
Commitment	Independent Working	3D Modelling
Team Collaboration	Visual Communication	<b>Motion Graph</b>

### **Education**

Abertay University 2013-2016

#### BA(Hons) First Class (A+) Computer Arts

Honours Project: I worked on a thesis to examine how a short story by H.P. Lovecraft can be conveyed with minimum dialogue, in the form of a comic. The final product will be a comic based on H.P. Lovecraft's "Dagon".

## Work Experience –

### **Esports Scotland**

#### Feb 2017 - Present

#### Freelance Graphic Designer

- Designed **digital media content** for the organisation, events such as **SEL4 and Community Cups**.

- Produced Banners, Logos, Stream Overlays, Video animations and Social media marketing material.

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#### Jan 2019 - May 2019

#### 2D/3D Generalist - The King and the Tower

- Responsible for creating the **2D UI** and **Storybook illustrations** featured in the mobile game.

- Responsible for implementing additional **3D** and **2D** assets into **Unity engine**.

- Effectively communicated with the writer to fulfil his vision.

### Livewire Gaming Ltd Aug 2017 - Mar 2018 Graphic Designer

Created art content for Cat C and B3 video slot games and adapted existing assets to another platform including the creation of new content based on an existing style.
Created titles, backgrounds, GUI interface, attract modes and additional animations.

# Exhibitions ——

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- SunnyCon, St James Park, Newcastle. June 2023.
- Artist talk at Iron Dynasty Creative Hub, Kirkcaldy. May 2023.
- Artist Talk at Media Career Day, Dundee. March 2022.